

In this tutorial we will be working with the blend mode. This controls pixels on one layer with lower layers. We will be using multiply, screen, overlay and soft light. These are the most efficient tools when dealing with blending.

I want to combine the drawing with texture underneath. To do this, we must complete these steps.

- Put your images on Photoshop in the right layer.
 - You will have to unlock the background.
- Switch from normal to Multiply
 - Blend mode is multiply. It is the top layer with other layers' underneath. Doing this will make the photo darker & white will disappear because it has no effect in multiply.
- Next picture
 - add pictures
- Click on Screen mode
 - This **divides** the top layer with the layers underneath & the result will always be lighter & black will disappear.
- Then choose between using overlay and soft light
- Overlay will lighten values brighter 50% gray and darken values darker than 50% gray. It can be too harsh in some cases, so you switch to soft light.
- Switch to soft light.
 - Sometimes, this is too drastic, and it is now too subtle.
- If it is too subtle, switch back to overlay, and adjust the opacity.